



LBP Resources and Development Corporation

Formerly: LB (Land Bank) Realty Development Corporation

A Subsidiary of the Land Bank of the Philippines

VAT Reg. TIN 000-129-546

BS EN ISO 9001:2015



MEMORANDUM

FOR : THE BOARD OF DIRECTORS
 THRU : THE PRESIDENT AND CEO *[Signature]*
 FROM : THE ASSISTANT ADMIN AND GEN. SERVICES MANAGER
 SUBJECT : SCHEDULE OF BOARD AND COMMITTEE MEETINGS FOR CY 2024
 DATE : DECEMBER 13, 2023

LBRDC is presenting herewith the proposed schedule of LBRDC Board and Committee Meetings for CY 2024:

CY 2024	BOARD	COMPLIANCE AND RISK	NOM AND REM	AUDIT	EXCOM
January	10	16		22	23
February	14		13	19	20
March	13	12		18	19
April	10		16	22	23
May	8	14		20	21
June	12		11	17	18
July	10	16		22	23
August	14		13	19	20
September	11	10		16	17
October	9		15	21	22
November	13	12		18	19
December	11		10	16	17

1. As per section 3, Article IV of the LBRDC ByLaws:

"The Board of Directors shall have a regular meeting every second Wednesday of each month at 9:00 a.m. at the principal's office of the corporation unless otherwise determined by the Board of Directors."

Thus, the schedule of Regular Board Meeting was scheduled every second Wednesday of the month, at 9:00 am at the principal office of the corporation unless otherwise determined by the Board of Directors.

2. As for the Board Committees, below are the proposed schedule:

- 2.1 The schedule for the Executive Committee meeting is second to the last Tuesday of the month.
- 2.2 The schedule for the Audit Committee meeting will still be a day before the Executive Committee meeting.
- 2.3 The schedule for Compliance and Risk Management Committee meeting will be scheduled every other month, one week before the Executive Committee of the scheduled month.
- 2.4 The schedule for the Nomination and Remunerations Committee meeting will be scheduled every other month, one week before the Executive Committee of the scheduled month.

3. However, Special Meetings may be called or scheduled when deemed necessary.

For approval.

[Signature]
JAN CARLO L. LIBIRAN